








# PROZONE®

Automatic Ozone Generator



## PRODUCT INFORMATION

-  **Programmable**, Prozone® ozone generator has programmable settings that can be programmed for room sizes up to 150m<sup>3</sup>. (also available in non programmable)
-  **Excellent cost in use**, consuming only 14 watts of electricity.
-  **Destroys harmful micro-organisms**, killing up to 99.5% of airborne bacteria whilst eliminating bad odours and smells.
-  **Produces ozone gas**, within European guidelines, penetrating to even the most inaccessible locations.
-  **Safety "cut off"**, programmable timer and Safety "cut off" switch for complete user safety.
-  **Co-ordinated**, part of the awards winning family affair range of dispensers.
-  **Suitable for multiple locations**, suitable for either portable or fixed installation, for use in areas such as hotels, nursing homes, hospitals etc.



## Dispenser

**Prozone® Ozone Generator Programmable**  
[PROZ-WP]

**Prozone® Ozone Generator Non Programmable**  
[PROZ-WNP]

**Prozone® Ozone Generator Replacement Fan**  
[PROZFANA]



## The science

In nature, air purification is produced by the action of high energy discharges in lightening on oxygen, creating ozone within the atmosphere.

Prozone® recreates this natural process.

The ozone produced by Prozone® destroys harmful micro-organisms and breaks down odour causing compounds – therefore neutralising the unpleasant smells they produce.

Because the purified air is a gas it penetrates to even the most inaccessible locations.



## Specifications



### Dimensions

(H x W x D) mm  
210mm x 135mm x 85mm



### Operation

Mains powered 14 watts.  
100-240V / 50/60 Hz  
Fuse rating 5A.



### Coverage

Effective in room sizes  
up to 150m<sup>3</sup>.



### Ozone output

2mg/hr (MIN) 15mg/hr (LOW)  
40mg/hr (MED) 80mg/hr (HIGH)



### Invizi-Touch®

Antimicrobial protection  
incorporated into the  
dispenser cover.